

ALI HASANOV

FLUTTER DEVELOPER

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OBJECTIVE

Flutter Developer with 4+ years of experience specializing in **Fintech and Payment Systems**. Expert in **Clean Architecture** and **Multi-module structures**, with a proven track record of managing complex states via **BLoC**. Highly proficient in integrating robust **REST APIs using Dio** and implementing **Dependency Injection (GetIT)**. Dedicated to delivering scalable, production-ready apps with a focus on **CI/CD pipelines** and automated testing.

SKILLS

- **Languages & Core:** Dart (Expert), Flutter (iOS, Android, Web, iPad), OOP, SOLID Principles, Clean Code.
- **State Management:** BLoC / Cubit (Advanced), Riverpod, Provider, GetX.
- **Architecture:** Clean Architecture, Multi-Module Project Structure, MVVM, Design Patterns.
- **Networking & API:** REST API, GraphQL, Dio (Expert), Retrofit, WebSockets, JSON (JWT/OAuth).
- **DI & Local Storage:** GetIT (Dependency Injection), Hive, Sqflite, Drift, Secure Storage.
- **Tools & Backend:** Firebase (FCM, Analytics, Crashlytics), Supabase, AutoRoute.
- **Testing & DevOps:** Unit / Widget / Integration Testing, CI/CD (GitHub Actions, Codemagic), Git Flow.
- **Deployment:** App Store Connect, Google Play Console (Full Release Management).

EXPERIENCE

12/2025 - present

Lead Flutter Developer, DGN TECH Inc.

- Developing the Vibe application using Flutter with a highly scalable, real-time architecture focused on smooth, low-latency, and interactive user experiences
- Implementing **LiveKit-based live streaming, voice/video rooms, PK battles, virtual gifting**, animated interactions, and real-time chat features similar to **TikTok** and **Instagram**.
- Integrating interactive social experiences such as **multiplayer games (UNO, Spy)** and engagement-driven user flows inside **live rooms**.
- Working remotely within a **U.S.-based global product company with Turkish operational** roots as part of the Vibe application team.

11/2025 - 05/2026

Flutter Developer, LOYA

- The application is developed using **Flutter** with a strong focus on **clean, maintainable, and scalable architecture**.
- The overall system is structured around a **dual-role model (Client & Partner)**, with clear
- Core features such as payments and QR scanning are integrated as modular components, enabling easy extension and independent evolution.
- separation of responsibilities at both UI and domain levels
- A client-partner-centric architecture is implemented to optimize interaction flows, data ownership, and business logic boundaries.

08/2024 - 01/2026

Flutter Developer, GREENPAY

- **Architected and engineered** a high-performance fintech solution enabling cross-border transactions across 180+ countries, ensuring PCI-DSS compliance and top-tier security.
- **Developed complex financial workflows**, including multi-currency **Top-up** systems, secure **Withdrawal** modules, and seamless **Balance-to-Card / Card-to-Balance** synchronization with real-time ledger updates.
- Implemented robust state management and optimized networking layers to handle high-frequency money transfers with maximum speed and transparency.

08/2022 - 04/2025

Flutter Developer, YUP TECHNOLOGY

- **Zulamed:** Architected an AI-driven medical simulation platform using a Repository-Domain-Controller model and optimized high-speed data transfer for real-time diagnostics.
- **Minannons.se:** Engineered a high-performance Swedish marketplace ecosystem with AI-powered ad posting and optimized multimedia pipelines for real-time communication.
- **Tezyu:** Developed a modular mobile infrastructure for location-based service bookings, integrating automated scheduling and secure payment gateways.

04/2022 - 08/2024

Flutter Developer, ALFASOFT

- **Superfon (Loyalty & Fintech):** Engineered a comprehensive loyalty ecosystem featuring advanced bonus systems, gamified "Wheel of Fortune" mechanics, and complex payment integration logic.
- **Owner & Cerene (E-commerce):** Developed high-performance e-commerce applications for iOS, Android, and iPad, prioritizing fully **adaptive and responsive** designs with a focus on seamless user journeys.
- **Emiland (Enterprise Internal App):** Architected and deployed a dedicated internal application to streamline corporate operations and optimize data management workflows.
- **Scalable Architecture:** Maintained a strict clean architecture codebase in Flutter, utilizing modern code generation tools and modular design to accelerate feature delivery.

02/2020 - 08/2021

Flutter Developer, JEYSOFT

- **Python-Powered Mobile & Desktop Solutions:** Extended cross-platform capabilities by developing mobile apps with **KivyMD** and desktop software with **PyQt5**, utilizing Python's efficiency to complement Flutter-based ecosystems.
- **AI-Driven Computer Vision:** Integrated advanced biometric features into application workflows using **TensorFlow** and **DeepFace**, specializing in high-accuracy face recognition and deep learning models.

EDUCATION

Master, Robots and Robotic Systems

01/2025 *ASOIU*

Bachelor, Robotics and Mechatronics Engineering

01/2023 *ASOIU*

LANGUAGES

English: Professional working proficiency Russian: Limited working proficiency